



# PRINCESS GUINEVERE *and her* JEWEL ADVENTURES

**"Wizard's Peak"**

**Ep. 5**



**FINAL**

**3/12/95**

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EP. 5

WIZARD'S PEAK

Cast of Characters:

MERLIN	Kind Wizard and father of Avalon
GUINEVERE, "Gwen"	Princess of Avalon, Wears the Sun Stone
AMBER	Winged Unicorn, bonded to Gwen
FALLON	Warrior, Scout, Wears the Moon Stone
MOONGLOW	Unicorn, bonded to Fallon
HARMONY	Singer, Songwriter, Baby Animal Wrangler, Wears the Heart Stone
CLEO	Baby Unicorn
SAMANTHA, "Sam"	Baby Dragon
SPIKE	Baby Panther
ARCHIMEDES, "Archie"	Wise Owl, Merlin's familiar
KALE	Outlaw Princess
RUFUS	Dweasel
TWIG	Dweasel
GRIMM	Dragon Stooage
DRAKE	Leader of the Wolf Pack
THUNDERBOLT	Wolf, bonded to Drake
BOYS IN THE WOLF PACK:	
MAX & SHADOW	Wear the Forest Stones
JOSH & STORMRUNNER	

Guest Characters:

RIDER 1	Highlander Riders
RIDER 2	
GUARDIAN OF THE MAGIC	Magic Genie
Dweaselette	
Assorted magical creatures	

Guest Props:

WIZARD'S BOX	Ancient magic box
Assorted magical bits that pop out of the Wizard's Box.	
CROWN JEWEL OF BURNING ICE	Snowflake Jewel with red center

## ACT I

(1) EST. - EXT. FOOTHILLS OF THE CRYSTAL CLIFFS

On a mountain ridge waits DRAKE, JOSH, and MAX atop of their wolves. FALLON sits atop Moonthing along side of the Pack. Josh and Storm are out near the ledge scanning the trail that leads to their somewhat enclosed position. The wind is blowing snow and ice and in the distance the mountains are angular and gleaming; some resemble outsize crystals thrust from the earth. In the distance one lone mountain stands out from the others. This is Wizard's Peak.

Where the Jewel Riders wait, the land is not yet fully transformed to crystal, though it won't long. The trees and vegetation are already turning. A few large crystals thrust up through the earth not far from where the Jewel Riders wait. The land is definitely not right. There is wild magic loose here. The animals are restless. A sense of vigilance prevails.

JOSH  
Riders approaching!

JOSH is pointing to two dark, moving specks on the mountain trail.

FALLON  
(bringing Moonthing around to join Josh)  
That must be them.

DRAKE  
Everyone stay alert.

Two men on horseback slip, slide, and skitter down a trail of crystal scree toward the Pack's location. The men wear high fur-lined boots, baggy trousers, ponchos, and scarves, which trail behind their necks like banners. They ride large unicorns, with long fetlocks to protect them from the cold environment. The unicorns are breathing hard.

Tugging on their reigns, the approaching riders bring their animals to an abrupt halt.

Rider 1 brings his mount along side of Drake and Thunder.

RIDER 1  
We risked a great deal to bring this to you, Jewel Riders.

FALLON  
About time, we're freezing!

DRAKE

We appreciate what you've done.

Rider 1 hands Drake a scroll. Drake quickly unrolls it and glances at it.

DRAKE

This is it.

RIDER 1

We only want what's best for Avalon.

(points to the mountain)

But we cannot venture into Wizard's Peak.

FALLON

Wizard's Peak?

GWEN

An ancient place of great magic.

It's mentioned in some scrolls my Mother has in her study.

RIDER 1

(wide-eyed)

It is a haunt of dangerous creatures.

DRAKE

A lot of superstitious nonsense.

RIDER 1

You are braver than you look.

The Wolves are suddenly on edge, their manes bristling with anticipation.

DRAKE

Wolf Pack, stand ready!

The riders' unicorns are startled by the wolves sudden movements.

RIDER 2

Your wolves are edgy, it's just the wind -

The wind howls and -

Suddenly - in the manner of the Schwarzenegger-piloted Harrier's appearance in "True Lies" - Kales' Dragon Wagon rises into view from the valley below the ridge.

FALLON

Kale!



Kale's Dark Stone is raised and ready to fire. Rufus and Twig hang on to the runnerboards.

RUFUS

I told you there were Jewel Riders afoot.

KALE

I hope I'm not too late for the party.  
Hand me that artifact!

GWEN

Fallon, Moonthing, cover us!

Fallon raises her Moon Stone. Magic flares from her MoonStone as well as from Moonthing's Jewel and horn. A cloud of blue/white smoke explodes around the Jewel Riders. When it dissipates the Dragon Wagon is left floating in front of an empty ridge.

TWIG

(jumping up and down and pointing)  
There they go, Witchy One!

KALE

Grimm, after them!

CUT

(2) EXT. - TRAIL THROUGH THE CRYSTAL CLIFF MOUNTAINS

The Jewel Riders are **powered up**.  
The Pack is racing along the trail. The dragon wagon sweeps into the open skies above their heads chasing them down.

KALE


(commanding)  
Take us in closer, Grimm.

Kale whips power from her Dark Stone. The power explodes around the Jewel Riders as the Dragon Wagon completes its strafing run. The purple power explodes the ground into crystal fragments as the Jewel Riders boldly race on through the deadly magical onslaught.

The Jewel Riders wind down into a valley and tear across it's slick floor, racing.

GWEN

(calling to the others)  
Keep going, I'll take Amber up and hold her off!



DRAKE  
(yelling against the wind)  
Wait, Princess. Follow me!

Drake leads the group out of the valley and onto a narrow trail.

The Dragon Wagon banks sharply in the skies to begin another strafing run.

KALE  
Those fools. That path leads to a dead end.  
Ha ha! I've got you now!

The Dragon Wagon dives into its run.

The Jewel Riders race toward what appears to be a towering cliff face.

FALLON  
It's a dead end! We'll be trapped!

GWEN  
Drake?!

Crouched low, Drake rides full speed straight for the wall!  
At the last possible moment, however, a tunnel mouth reveals itself shimmering in the crystal wall.

DRAKE  
In there!

The Jewel Riders disappear into the tunnel. The tunnel closes after them, sealing them inside.

The Dragon Wagon flies straight for the wall.

RUFUS  
Hey, where are they?

TWIG  
May I suggest we avoid squashing ourselves on the mountain?

KALE  
Climb, Grimm, climb!

The Dragon Wagon turns sharply into the skies, missing the wall by inches.

KALE  
Where did they go?!

CUT

(3) INT. - HIDDEN VALLEY

Tight CLOSE UP on a parchment map being quickly unfurled on a flat rock. Central to the map - marked with an "X" - is a fanciful rendering of the STONE OF BURNING ICE, whose heart glows a fiery red.

Pulling back we see Drake and the others gathered round the map. The group **powers down**. Behind them is the tunnel they have just come out of. Rending sounds punctuate the conversation. Ground quakes rumble and shake.

JOSH

Good call, Drake.

GWEN

(pointing back towards the tunnel)  
How did you know that secret tunnel was here?

DRAKE

It's all here on the map.  
See, tunnel of illusion.

GWEN

(looking at the map)  
Incredible, look at these markings.  
My mother would love to study this.

FALLON

No time. The Crown Jewel of  
Burning Ice must be found before this  
entire land becomes uninhabitable.

DRAKE

According to this map, we're not far from  
where the Jewel was first discovered.

GWEN

We don't know how accurate the map  
is anymore.

DRAKE

The tunnel was still here.

GWEN

We still have to enter Wizard's Peak.

DRAKE

Stick with me.  
Hey, maps are my thing.

GWEN  
One way to find out.

FALLON  
Where do we begin?

GWEN  
Drake and I are going after the Jewel.  
You, Josh, and Max are leaving.

FALLON  
(insulted)  
You'd be all alone?!

DRAKE  
I wouldn't put it quite like that.

GWEN  
(to Fallon)  
You'll have to lead Kale away from here  
and give us time to find the Jewel.

DRAKE  
(to the pack)  
Fallon's in command.

JOSH/MAX  
Right.

DRAKE  
Don't worry, we'll be in and  
out of Wizard's Peak in no time.

GWEN  
Let's move. Good luck.

Scene close on the map, rolling itself closed.

CUT

(4) EXT. - NARROW CANYON

DRAKE and THUNDER are side-by-side with GWEN and AMBER. In the background, the Crystal Cliffs are fractured kaleidoscopically. Elsewhere are organ-pipes, spires, and other seemingly glass-blown shapes. Eerily, the wind howls and moans through the canyons.

DRAKE is consulting the map. He looks at his CRYSTAL COMPASS and compares the readings to the map.



DRAKE  
(pointing to the map for emphasis)  
We're right here, the Canyon of Howling Winds

Gwen pulls her coat close around her.

GWEN  
How much farther, I'm freezing.

Amber raises her wings to shield her friend from the winds.

AMBER  
How's that?

GWEN  
(patting her friend)  
Better, thank you.

DRAKE  
(caught up in studying the map and compass)  
Almost there. Let's see, five miles  
north-northwest should put us at the right  
tunnel entrance.

GWEN  
The Crown Jewel is altering the landscape.  
We shouldn't put too much trust in that map.

DRAKE  
(insulted)  
I've read it fine so far.  
I say we stick to the map!

GWEN  
Fine. Have it your way!

AMBER  
Men!

Amber throws a scowl at Thunder. Thunder wiggles his ears.

CUT

(5) EXT. - WIDE SHOT - FOOTHILLS OF THE CRYSTAL CLIFFS

With Fallon riding point, the Pack gallops madly across a tilted, landscape. Grimm swoops in and banks, tipping his outstretched wings as the Dragon Wagon glides down from the skies.

KALE

Hmmm, they're not making for the  
Travel Trees, so I assume they're trying  
to keep me away from the mountain.

She looks to where Rufus and Twig normally stand on either side  
of the Dragon Wagon. Rufus and Twig are conspicuously absent.

KALE

Well, two can play at this game, ha ha ha!

The Dragon Wagon circles in the sky like a vulture.

CUT

(6) EXT. BASE OF WIZARD'S PEAK

PAN - an Escheresque landscape of planes and angles. The  
perspective is noticeably tipped to one side. Crystallized rocks  
break out of the earth as the land shifts from the effects of  
wild magic. The winds howl and moan.

DRAKE and GWEN have dismounted from their animals. DRAKE is  
studying the map in obvious bafflement. Gwen is paying attention  
to each sound, looking around as if in expectation of finding  
someone or something.

DRAKE

(scratching his head)

I don't understand this. We've come exactly  
five miles.

GWEN

(arguing)

If you'd listened to me, we wouldn't be  
lost right now!

DRAKE

We're not lost!

I just don't know where we are...

GWEN

I say we head back to the last tunnel  
entrance.

DRAKE

I say we push on.



GWEN  
(irritated)  
Let me see that thing!

Drake sheepishly hands the map over the Gwen.

GWEN  
(pointing)  
What's this?

DRAKE  
A spot of dirt, this map is so old-

GWEN  
It's an ancient symbol for a door...  
or a cave. That way.

DRAKE  
Oh

They move in the direction that Gwen had just pointed out.  
Camera pans up the looming mountain.

CUT

(7) EXT. - HIGH UP ON TOP OF WIZARD'S PEAK

Along a crystal path, through the clouds, RUFUS and TWIG come sniffing into view.

RUFUS  
Smell that?

TWIG  
Yes, fragrant magic.

RUFUS  
I have a nose for smelly magical bits.

TWIG  
Me too.

RUFUS  
I could be wizard.

TWIG  
Me too.  
Oh mighty wizard Dweasel,  
how do we get in there?

RUFUS  
Em, how about this door.

The sniffing Dweasel, Twig, bumps into a door cut in the Cliffs.

TWIG  
Doof!

RUFUS knocks. The door creaks open.

TWIG  
Anyone home?

The Dweasels look at each other, poke their noses inside and sniff.

RUFUS  
Lovely. After you, Twig.

TWIG  
After you-

RUFUS  
After you-

The Dweasels walk in at the same time getting stuck in the door. They lurch free and step into an open cavern. They drop into the mountain.

RUFUS/TWIG (vo)  
(trailing off into nowhere)  
After you, no I insist.....

CRASH BANG %###@!

CUT

(8) EXT. - ENTRANCE TO A MINING TUNNEL/CAVE

CLOSE UP of wizard symbols. Pull back to see an entrance, shored by thick timbers, and partially barricaded by boards that feature wizard type insignia, stars, wands, moons, etc. Off to one side of the entrance, a lever is plainly visible, protruding from a rusted mechanism attached to the wall. A crystallized stream zig-zags like a lightning bolt in front of the mine. Nearby is a sheltering overhang of rock.

DRAKE, GWEN, AMBER and THUNDER are standing opposite the entrance. Gwen is hugging herself to ward off the chill.



DRAKE

Well, how do you feel about taking this way in?

GWEN

I'm so cold I can't feel a thing.

DRAKE

At least we agree on that much.

Gwen examines markings along the entrance.

GWEN

These markings...similar to mother's ancient scrolls at the Crystal Palace.

DRAKE

This isn't a cave - it's a mine shaft.  
(pointing to the map again)  
And it's not on the map!

GWEN

I don't care what that map says!  
I'm going inside before I freeze.  
Amber, you'll be all right here?

AMBER

The cold doesn't bother me, but I'd rather go in with you.

Gwen smooths Amber's mane.

GWEN

I'll be fine.

GWEN pulls down an old board and enters the mine shaft.

GWEN

Well, are you coming?

DRAKE rolls his eyes at Thunder.

DRAKE

Wait here out of the weather. I'll contact you if we find anything.

THUNDER

Contact me if you don't find anything.

DRAKE

Right.

CUT

(9) INT. - TUNNEL

DRAKE and GWEN are negotiating a narrow tunnel. Gwen is using her Sun Stone as a light. DRAKE walking point, has his Forest Stone beaming a green light on the map, which he holds in the other hand. The walls of the tunnel are slick where transformed to crystal, earthen elsewhere. The ground trembles. Timbers creak.

DRAKE  
(trying to read the map)  
There should be a connecting tunnel up ahead.

They emerge in a large grotto, studded with crystal stalactites. There are three different openings ahead.

DRAKE  
Here it is.  
Hmm, which way now, though...

Gwen notices that one side of the tunnel is changing to crystal before her eyes. Eerie howls roar by like ghosts.

GWEN  
(looking around, suddenly uneasy)  
Drake, this tunnel is shifting, changing...  
I think it's wild magic...

DRAKE  
It's just the wind-

Two giant stalactites burst through the ceiling, nearly crushing Drake. Gwen pulls him out of the way.

DRAKE  
Woah!

Two stalagmites thrust from the floor, nearly impaling Gwen.

GWEN  
Ahhh!

Drake pulls Gwen out of the way and into his arms. She looks into Drake's eyes -

AMBER (vo)  
Princess, are you all right?!

GWEN  
Yes, we're fine.  
(to Drake)  
Thanks.

DRAKE

Thank you.

Gwen demurely leaves Drake's arms and studies more markings on a tunnel entrance. Drake looks at the crystal spikes that almost got them. They resemble crystalline fangs.

DRAKE

I've heard of walls having ears, but teeth?!

GWEN

Hmmm.

DRAKE

What does it say?

GWEN

(reading)

Walk this way.

They enter the tunnel and walk on.

CUT

(10) INT. CRYSTALLINE ROOM IN THE MOUNTAIN

The floor is covered in a pile of crystal sawdust. Two Dweasel noses poke out sniffing.

RUFUS

Wow, that was some step.

TWIG

Rufus, smell that savory aroma!

Rufus bursts free of the debris and lovingly sniffs the magic in the air.

RUFUS

Magic! We must bustle.

TWIG

Yes, we are bustling.

The Dweasels bustle off, sniffing out the scent.

CUT



(11) INT. - HALL OF WIZARDS

Gwen and Drake emerge from the tunnel into a cavernous room adorned with towering, ancient, sculptures that could come straight from an "Indiana Jones" adventure. The floor is made of cut stones. The walls are adorned with all kinds of wizard markings, tapestries, and scrolls. The ceiling is painted with constellations from the heavens. There is a table in the center with wizard markings on it. On the sides of the room are shelves full of strange wizard stuff. And on a pedestal to one side sits a box, a wondrous box with more wizard markings.

DRAKE  
(looking around, amazed)  
Incredible.  
What is this place?

Gwen is studying ancient runes, running her fingers over the markings.

GWEN  
(reading)  
The Hall of Wizards.

DRAKE  
Wizards!? I thought Merlin was the only wizard around.

GWEN  
At one time there were many wizards.

DRAKE  
What happened to them?

GWEN  
I don't know. We may never know.

DRAKE (vo)  
Princess, take a look at this.

DRAKE is standing by a pedestal. On the pedestal is the magic box. It glows softly.

DRAKE  
What is it?

GWEN  
Where is that "X" on the map, Drake?

DRAKE  
The map, I forgot all about it.



Drake takes out the map and runs his finger looking for the "X". His finger finds it and he looks up. They are standing right under the "X" of two crystal beams.

DRAKE

Gwen... this is it.

CUT

(12) SAME AS (11)

DRAKE has lowered the box to the ground. Gwen is reading the runes on the cover of the box.

GWEN

Whoever opens the chest, beware...  
I can't make out the rest.  
Oh, I should have studied Mother's  
scrolls a little harder.

The ground trembles as a tremor hits. Crystal bits fall from the ceiling.

DRAKE

Well, wizards or no wizards,  
we've got a job to do.

GWEN

Right.

DRAKE opens the box. There is an unearthly glow from inside. They look inside and see all kinds of wizard stuff, robes, a hat, wands, and other assorted bits that look like they may have come from a magician's box of tricks.

DRAKE

Wow, look at all this stuff.

Drake takes out a stack of beautiful cards. The cards magically float around the room arranging themselves in wonderful patterns. They fall on the table, some on the floor.

DRAKE

Is this cool or what?

GWEN

We shouldn't be playing with this.  
Do you see the Crown Jewel?

Drake finds a small bottle and opens it. Magical flowers spring out and fly all around the room.

Drake and Gwen are getting rained on by flowers.

DRAKE

(bows low to Gwen)

Beautiful flowers for the beautiful Princess.

Gwen twirls and dances through the beautiful flowers.

GWEN

(giggling and playing along)

Why Drake, you shouldn't have.

Unseen by them, a red smoke begins to uncurl from the open box.  
The smoke spreads across the floor.

Gwen twirls across the room amid the magic flowers.

Drake goes back to the box. He looks under a robe and there  
lying in the chest is a magic wand. The Crown Jewel of Burning  
Ice is on the tip of the wand.

DRAKE

Gwen, it's here! We've found it!

The box slams shut!

The ground shakes as a big tremor hits. Gwen is knocked over.

GWEN

Uhg.

The wind howls.

In the center of the room rises a glowing smoky thing.

GUARDIAN

Who dares to steal magic  
from the Hall of Wizards?!

The smoke transforms into a giant creature.  
It stands between Drake and Gwen.

GWEN

Drake!

DRAKE

Guinevere! Don't move!

GWEN

Who are you?

The GUARDIAN turns to Gwen.

GUARDIAN

I am the Guardian of this place.

Drake is edging back to the magic box. He is about to open it -

The GUARDIAN spins, and rushes at Drake at blinding speed. Drake tucks and rolls out of the way, rising to his feet with his sword drawn. He steps protectively in front of Gwen. Drake flourishes the blade, but the GUARDIAN blasts it right out of his hands.

GWEN

By the magic of the Sun Stone!

Gwen brandishes her Enchanted Jewel and **powers up** into a Jewel Rider. She lets loose a bolt of power into the GUARDIAN. The GUARDIAN howls and slams power back sending Gwen flying.

GWEN

Ugh!

DRAKE

Guinevere!

Drake runs to the fallen Princess. The GUARDIAN is upon them in a flash.

DRAKE

By the magic of the Forest Stone!

Drake **powers up**.

GUARDIAN

ARRRRR!!!

Drake uses his Forest Stone to shield Gwen and himself from the onslaught. Together the Jewel Riders fire magic jewel power from their Enchanted Jewels forcing the GUARDIAN back. The GUARDIAN twirls like a Tasmanian Devil, screams, and explodes power into the room.

The portion of floor Gwen and Drake are standing on gives way and they fall screaming into the dark.

GWEN/DRAKE

(falling into the abyss)

Ahhhhhhhh!!

GUARDIAN

Ha ha ha har!

**\*\* COMMERCIAL BREAK \*\***

## ACT II

(13) EST. WIZARD'S PEAK MOUNTAIN

The wind howls and snow falls. A wolf howl cuts through the wind.

CUT

(14) EXT. - THE ENTRANCE TO THE MINE/CAVE

The area around the mine has now almost completely transformed into crystallized forms.

Thunder snarls and rears. He charges into the tunnel exploding out the remaining timber barricades. Crystal bits go flying as he wedges himself in, trying to get inside.

THUNDER

Drake! Are you all right?!

Amber comes up behind the great wolf.

AMBER

I've lost contact with Guinevere.

THUNDER

(struggling)

And I can't reach Drake, some kind of magical interference.

AMBER

One of us has got to go for help.

Thunder tries to wiggle back out but is locked in place.

THUNDER

\*Howl\* I'm stuck.

AMBER

I'll fly to the Crystal Palace for help.

THUNDER

Hurry - and be careful.

Amber takes to the skies.

CUT





(15) INT. - DARK CAVERN

Ghostly noises, strange winds, and rumbling sounds are heard. The scene is illuminated by the crystal walls of the cave. Drake and Gwen are picking themselves up off the floor of what seems to be a wider tunnel. They **power down**. He is rubbing his shoulder; Gwen, her hip. Drake still has the map.

DRAKE

Are you all right?

GWEN

I think so. You?

DRAKE

I'll live. What was that thing?

GWEN

It said it was the Guardian of the Hall Of Wizards.

DRAKE

It's doing a good job.

Gwen trips over a metal track.

GWEN

Oops.

DRAKE

I told you this was a mine.  
These tracks are for mine cars.  
Let's follow them.

They start off along the tunnel floor walking in between the tracks. Drake is intently studying the map again.

GWEN

(dusting herself off)  
Ugh, it's filthy down here!

DRAKE

(looking up at Gwen)  
Sorry, I gave the cleaning crew the day off.

He looks back at the map and scowls.

GWEN

Drake... you were very brave.

DRAKE  
(warming up)  
Yeah, it's true.

GWEN  
And modest.

CUT

(16) INT. - HALL OF WIZARDS

All seems quiet. The box is closed on the floor.

Sniffing sounds are heard as Rufus and Twig poke their noses around the corner of the entrance to the great hall.

RUFUS  
\*sniff\* In here.

TWIG  
Delightful magical odors.

The Dweasels sneak into the room sniffing about like the Dweasels they are.

RUFUS  
(looks up)  
Look at this place, Twig.

TWIG  
(looks around also)  
I'm looking, I'm smelling, I'm stepping-  
Eeiiiip!

Twig steps on one of the magic cards on the floor. The card flies out from under his feet like a banana peel. Twig goes flying and lands with a *THUD*.

TWIG  
Rufus, I stepped in something.

RUFUS  
Wipe it off.

TWIG  
No, magic, wild magic!

The magic cards float in front of them.  
RUFUS then notices the box. His eyes go wide.

RUFUS  
Twig, a magic box.

POV from inside of the box as it opens. Two Dweasel noses poke in for a sniff.

They see robes, staffs, wands, hats, bottles, etc. The stuff is a combination of things from a magician's act and a wizard's lab.

The Dweasels start rummaging, tossing things about.

TWIG

Look at all of this magical stuff!

Rufus pulls out a black top hat.

RUFUS

Hey, Twig, magic hats.

RUFUS reaches into the hat and...pulls out a cute little bunny. It tweaks Rufus's nose, leaps into the air, spins, and disappears.

TWIG

Ooh, ooh, my turn.

Twig reaches into the box and pulls at another hat. It is stuck. Twig plants his feet on the outside of the box and pulls real hard. He pulls out the hat but the Guardian/creature's head is still in the hat. The rest of the Guardian follows, leaping into the room.

GUARDIAN

ROAR!

TWIG

Wrong hat.

Rufus and Twig look at each other and scream.

RUFUS/TWIG

AAAAAHHH!

The Creature towers over the shivering Dweasels.

GUARDIAN

Who dares steal the magic?

RUFUS

(pointing to Twig)

Him.

GUARDIAN

I am the Guardian of the Hall of Wizards!

RUFUS

Nice, very nice.

TWIG

Yeah, most cool.

The Dweasels are edging backwards away from the Guardian.

They fall backwards into the open box.

RUFUS/TWIG

Doop!/Arph!

The Guardian rushes toward them.

Rufus pops his head out of the box. His eyes go wide. He is wearing a wizard's hat and brandishing a wand. Rufus shuts his eyes and waves the wand in front of his face to try and ward off the Guardian.

RUFUS

Don't eat us, horrible thing!

The Jewel on the wand emits strange magic power. The Guardian stops in mid-pounce - it recognizes the magic of the wand. The Guardian is magically transformed into an "Aladdin" styled genie.

GUARDIAN

How may I serve you?

Rufus and Twig look at each other in complete bafflement.

RUFUS

Bring us some food.

GUARDIAN

Yes, your wizardness.

The GUARDIAN spins about and a cornucopia of food appears.

TWIG

Hey Rufus, it called you a wizard.

RUFUS

Must be this magic stuff.

The room is filling up with all kinds of goodies, hamburgers, fries, malts, etc.

RUFUS

More soda, and lots of cookies.

GUARDIAN

Right away.



The Dweasels look at each other.

RUFUS  
I like being a wizard.

TWIG  
Me too.

CUT

(17) EXT. - THE FOOTHILLS OF THE CRYSTAL CLIFFS

The Dragon Wagon flies over faceted hills that sparkle with rainbow highlights. The land is more transformed than earlier on. Kale circles over the Pack.

KALE  
(calling out with her Dark Stone)  
Rufus, Twig, can you hear me?

RUFUS (vo)  
(static breakup)  
looking for ston - stop - lots of magi - stop -  
- taking a wizar - ish you were here - stop

KALE  
What are those nitwits up to?!  
Grimm, take us to Wizard's Peak!

Reverse angle on the Dragon Wagon as it abandons pursuit of the Pack.

Below, Fallon raises her arm. The Pack comes to a halt. She suspiciously eyes the Dragon Wagon as it flies off into the distance.

CUT

(18) EXT. - THE ENTRANCE TO THE MINE

Thunder is still lodged halfway in the entrance to the mine, his hindquarters protruding.

The Crystal Carriage arrives on the scene. Harmony is driving with Archie sitting next to her.

HARMONY  
Thunder!



Oh my!

THUNDER

Harmony! I would be glad to see you  
if I could.

HARMONY

We'll have you out in a jiffy.  
C'mon troops!

SAM, CLEO and SPIKE pile out of the carriage side door.

HARMONY rushes over to Thunder, clasping his saddle.

The Baby Animals rush to Thunder's aid. Spike gets a grasp on Thunder's tail; Samantha gets a grasp on Spike's; Cleo--with her teeth--gets a hold on Samantha's. Amber pull's Cleo's tail. Paws and hooves slide on the slick surface of the ground. Archie flies about directing.

ARCHIE

That's it...a bit more.

SAM

(pulling)

Don't worry Thunder, we'll save you.

THUNDER

(somewhat muffled)

Growarlg! That tickles!

With a sudden champagne-cork pop!, Thunder is pulled free, sending all concerned into a backwards tumble right into a snow bank. HARMONY sits up, shaking her head free of snow;

THUNDER

(to Amber)

Some rescue team.

AMBER

You're rescued, aren't you?

HARMONY

(getting up and wiping herself off)  
There may be others who need rescuing.

ARCHIE

With all this wild magic we can't hear them.

THUNDER

We'll have to go in after them.

Amber is peering inside the mine cave.

AMBER

These tunnels have gotten too narrow.  
We'll never fit.

One by one, the Baby Animals pop their heads out of the snow. Thunder's eyes widen in dismay. The Baby Animals smile at him. Thunder howls.

THUNDER

\*Howl\*

CUT

(19) INT. - HALL OF WIZARDS

The Hall is completely transformed as Rufus and Twig sit in the middle of a Roman Orgy/New Year's Eve party of food, and other wondrous things. The room is crammed full of stuff, mostly food (rich desserts, lots of hamburgers), but there's also a half-buried sports car, piles of jewelry and a boat. Rufus and Twig both lounge in chairs wearing wizard robes and hats. Rufus waves the wand around. Twig is stuffing burgers into his mouth and downing malteds.

RUFUS

(calls out with grand gestures)  
Make it rain potato chips.

GUARDIAN  
(bored)

Yes, sir.

Potato chips fall from the ceiling.

RUFUS

(bigger gestures)  
Music and... oh...Dweaselettes!

GUARDIAN

You make very peculiar wizards.

Vampy rock and roll music starts, spotlights flash as a vampy female Dweasel slinks out from behind a smokey curtain. Dweaselette vamps a pose for the Dweasel boys.

Rufus's eyes bug out of his head and his tongue rolls to the floor like "The Mask."

RUFUS

Hubba hubba!

GUARDIAN rolls his eyes.

CUT

(20) INT. -- NARROW TUNNEL.

Archie, Cleo, Samantha, and Spike, are about a hundred feet inside the mine entrance. They stare into the gloom at two different tunnel openings ahead of them.

CLEO  
What do we do, now?

HARMONY (vo)  
Station yourselves at different points.

ARCHIE  
Samantha, you and Cleo go up this other tunnel. Spike, down that tunnel.  
I'll stay here and talk to Harmony.

Sam and Cleo look down the tunnel they have been assigned to. Cleo does not look happy about going in there.

SAMANTHA (vo)  
If any of us can sense where Gwen is, it's you, Cleo.

CLEO (vo)  
(resigned)  
All right. But it looks awfully dirty in there.

CUT

(21) INT. - THE MINE SHAFT

Still following the mine car tracks, Gwen and Drake wander into a connecting cave. It's a deep cavern with a dead end. The walls are tiered with many different levels.

DRAKE  
Great. Dead end.

An scary, echoing moan is heard.

GWEN  
Oh, oh. Sounds like company.



DRAKE raises his Forest Stone. It flashes a bright green light.

DRAKE

This time we'll be ready.

The moaning sounds again, but this time it's clear that the source is a few levels above them.

GWEN

(looking up)

Up there!

Gwen's POV up the cave wall: Cleo's head and forequarters peek over the rim. Cleo cries again.

GWEN

Drake, it's Cleo!

Gwen cups her hands to her mouth and lifts her head.

GWEN

Cleo? Cleo, can you hear me?

Reverse-angle, looking down the shaft from Cleo's pov.

CLEO

(eyes light up with delight)

Princess, thank goodness.

Reverse angle: Gwen and Drake are still gazing up the cave wall.

DRAKE

(to Gwen)

Tell her to get some ropes and lower them into the mine shaft.

GWEN

Cleo, listen carefully: Get some ropes and lower them into the mine shaft.

Cleo's expression is very confused.

CLEO

(confused)

Ok.

Cleo turns and aims her horn back toward the tunnel she had come through.

CUT

(22) INT. - MINE TUNNEL

Samantha is poised to receive Cleo's message.

CLEO (vo)  
(in Samantha's head, as it were)  
Samantha, get some oats and blow them into the  
mine draft.

Samantha's face wrinkles in bafflement. She shrugs and looks back up the tunnel.

CUT

(23) INT. - ANOTHER SECTION OF TUNNEL.

Spike is poised to receive Samantha's message.

SAMANTHA (vo)  
Spike, cut some boats and load them onto the  
flying raft.

Spike shakes his head and wrinkles his face in bafflement. He shrugs, turns and relays the message.

CUT

(24) INT. - JUST INSIDE THE ENTRANCE TO THE MINE

Archie is poised to receive Spike's message.

SPIKE (vo)  
(in Archie's head)  
Archie, custom oats and toad phlegm in two  
thieving crafts.

ARCHIE  
Dooo!

CUT

(25) EXT. - THE MINE ENTRANCE

HARMONY is pacing in front of the mine entrance.

ARCHIE (vo)  
(in Harmony's head)  
Harmony, crusted moats onto the flaming toothy  
ring laughs.



Hugging herself for warmth, she stops.

HARMONY  
(aloud, with breath clouds)  
Cross the moat on the count of two and throw  
the staff?

She turns and surveys the entrance to the mine.

HARMONY  
Well, I suppose if I think of this stream as a  
kind of moat--

CLOSEUP of the lever seen earlier, alongside the entrance.

HARMONY (vo)  
--Then that lever must be the staff.

Harmony readies herself.

HARMONY  
One . . . Two!

HARMONY puts all her weight into throwing the lever, which makes a grinding sound.

The mechanical groans of long-dormant machinery begin to resound from the mountain. Dust pours from the mouth. The cave opening collapses. Amber leaps away from the entrance, sneezing.

HARMONY makes a panicked effort to return the lever to its original position, but it won't budge.

HARMONY  
Oh my.

CUT

(26) VARIOUS INTERIORS / QUICK CUTS - MINE TUNNELS

- a. The tunnels are shaking and timbers are giving way. Dirt rains from the ceilings, the walls cave in.

CLEO  
Oh no!

Cleo races through the tunnel.

- b. In another area, Samantha is pitched headfirst into a side tunnel.

c. In another area, Spike rides a landslide into a deep shaft.

SPIKE

Agggag!

d. Archie is blown through an updraft.

CUT

(27) INT. HALL OF WIZARDS

Rock music blares. The Dweasels are partying out, dancing up a storm around the Guardian. The Guardian is looking steamed (steam comes out his ears).

Tremors hit and the room shakes, rattles and rolls.

RUFUS

(party animal)

This place is rockin', Dweasel Dude!

Pieces of ceiling fall onto the Guardian.

GUARDIAN

Enough is enough!

With a wave of his arm, all of the magic vanishes, Rufus and Twig fall on their Dweasel butts. The room is back to normal.

KALE (vo)

- answer me, you Dweasels!

TWIG

Oh oh.

RUFUS

Eh, Witchy One, is that you?

KALE (vo)

Of course it's me! Did you find any magic?

RUFUS

You could say that.

KALE (vo)

I just did. Bring me that Crown Jewel!



GUARDIAN  
So, You're not wizards at all.  
You're here to steal the magic!

Rufus is trying to stuff the wand into his robe.

RUFUS  
Eh, could be.

TWIG  
It's time to go, bye.

The Dweasels make a mad dash out of the room.

CUT

(28) INT - THE MINE SHAFT

Dirt is raining down on Gwen and Drake. The ground-shaking sounds gradually yield to a roller coaster-like roar.

GWEN and DRAKE stop short at the sight of a distant, glowing light that seems to be headed their way.

DRAKE  
Here it comes!

GWEN  
By the magic of the Sun Stone!

DRAKE  
By the magic of the Forest Stone!

GWEN and DRAKE **power up** and stand ready to battle the oncoming Guardian thing.

The roar increases as the light grows brighter.

DRAKE/GWEN  
Look out. Ah!

They leap to one side as a runaway train of mine cars barrels between them. A perplexed looking Cleo sits in the middle car.

Gwen and Drake trade astonished looks

GWEN  
Cleo?!

DRAKE  
(turns and yells at Cleo)  
Cleo, come back!

Gwen and Drake chase after the train.

CUT

(29) INT. - A CAVERN

Spike and Samantha fall into a cavern. The land in a pile of crystal bits (sort of like sparkling sawdust).

SPIKE  
(pops his head out)  
Samantha, it is you?

SAMANTHA  
I fell on my little head!

Archie comes flying out of control and crash dives head first into the sawdust. Feathers and crystal bits fly about.

ARCHIE  
Waaoppop!

SAM  
(pulls Archie out by his feet)  
Yea, Archie, we're saved!

ARCHIE  
Dooo, where am I?!

SPIKE  
(breaks out crying)  
We're lost! Harmony!!!

The two frightened Baby Animals begin to wail around Archie. Archie looks at the two of them then starts to wail along.

CUT

(30) INT. EST. - TUNNEL

The Dweasels run like Dweasels. Chasing them is the Guardian and it's pissed.

GUARDIAN  
Come back here, you Dweasels!

Run, Twig!

RUFUS

Good idea.

TWIG

CUT

(31) INT. EST. - A CAVE TUNNEL

Gwen and Drake are still **powered up**.

In the lead car of the runaway train, DRAKE is struggling to turn a steering wheel while operating a brake lever. The train is roller-coastering through the tunnels headed straight for split in the tracks. The turn off to the right continues with more tracks. The one to the left ends with a drop into the bottomless pit.

Behind DRAKE sits Gwen and Cleo. Despite being thrown side-to-side and bounced out of her seat, Gwen is trying desperately to read the map in the glow of her Sun Stone.

Steer to the right--

GWEN

Steer - How?!

DRAKE

Drake is struggling to turn the steering handle. Gwen fires a blast from her Sun Stone. The handle loosens immediately and turns too much. The train banks sharply to the right, narrowly avoiding going over into the bottomless pit. Crystal bits fly over the edge of the pit as the train barrels into the new tunnel.

POV of the wild ride through the tunnel, as three shadowy figures appear in the distance. The figures are howling.

Close on Gwen.

Drake! Three more creatures!

GWEN

I see them!

DRAKE

DRAKE continues to struggle with the steering wheel to no avail. The train heads straight for the figures. Gwen and Cleo brace themselves for whatever horror they are about to confront.

The train whizzes past Samantha, Spike, and Archie who follow its passing with tear-filled eyes.



Sam, Spike, and Archie all look at each other.

SAM  
(to the train)  
Hey, wait for us!

The three take off after the train.

CUT

(32) INT. - THE TUNNEL

The two running Dweasels turn down a connecting tunnel and run onto a mine car track. They look around, and wipe their brows in relief. Suddenly the mining car slams into them from behind, sending them flying into the last car (three cars altogether). The Crown Jewel breaks off the wand and flies into Drake's hands.

DRAKE  
Hey, look at this.

ARCHIE  
(eyes popping)  
GAK!! It's a Crown Jewel!

DRAKE is still at the wheel of the train, but now Samantha, Spike and Archie are crammed aboard, as well as Gwen and Cleo and Rufus and Twig.

SAM  
Yuck, a Dweasel!

RUFUS  
Yuck, yourself!

Group's POV of the tunnel as a spot of light is seen.

GWEN  
Drake, slow us down.

DRAKE reaches for the brake. The brake handle breaks off in his hands.

DRAKE  
Oh oh.

The cars speed toward the light at the end of the tunnel. Gwen and Cleo scream. Sam, Spike and Archie scream. The Dweasels scream.

ARCHIE/DRAKE/GWEN/SPIKE/CLEO/SAM/RUFUS/TWIG  
AAHAHAHAHAHAH!



CUT

(33) EXT. - MINE ENTRANCE

Harmony, Thunder and Amber have removed a bunch of crystal rocks revealing a small opening. The area is completely crystallized around them.

Thunder snarls! Thunder and Amber whirl around.

The Dragon Wagon sits there. Kale is standing in the wagon.

KALE

Well, fancy meeting you here.

Kale levels her Dark Stone at Harmony. Thunder and Amber leap in front of the girl to protect her.

Suddenly the train cars burst out of the rock opening. The train hits the bumpers at the end of the track sending everyone aboard flying into a snow bank. Rufus and Twig land in Kale's arms.

RUFUS

We're back, Witchy One.

TWIG

Miss us?

KALE

(completely disgusted)

Doof!

Kale drops the Dweasels.

DRAKE pops his head out of the snow.

DRAKE

Gwen?

GWEN

Here.

Kale cracks her Dark Stone whip, releasing a burst of power over everyone's heads.

KALE

No one move. Where's that Crown Jewel!

FALLON

Not so fast, Kale!

The Pack stands facing the Dragon Wagon, their Forest Stones (and Moon Stones) flaring (on both kids and animals). They are **powered up**.

Suddenly the Guardian bursts out of the cave.

GUARDIAN  
Pirates, smugglers, Dweasels!  
You'll all pay for this!

KALE  
What the?! Who are you?!

GUARDIAN  
(bellows)  
I want my Jewel.

KALE  
(bellows back)  
I want my Jewel!

Drake tosses Gwen the Crown Jewel.  
Gwen catches the Jewel. She takes the magic key from an inside pocket and touches the key to the stone.

The stone flairs to life. A glow appears above the Jewel and the Jewel Box appears in the magical glow.

KALE  
No!

Gwen places the stone into its spot in the box, and Merlin appears in the glow.

GUARDIAN  
(astonished)  
Master Merlin!

MERLIN  
Your work here is done, Guardian.  
Return to your ancient slumber.  
The Crown Jewel of Burning Ice has  
been returned to the Jewel Box.

The Guardian bows and vanishes.

MERLIN  
Remember my students,  
it's not the path you choose,  
it's how you walk that path,  
(warm laugh)  
And never be shy about asking for directions.

Merlin vanishes. The Jewel Box vanishes.

The land begins to surrender its cold angularity for rolling foothills and white cliffs cut by picturesque waterfalls, and distant snow-capped peaks.

The Jewel Riders cheer the transformation.

KALE  
(disgusted)  
Grimm, get us out of here.  
You haven't won yet, Jewel Riders!

The Dragon Wagon takes off into the skies.

Everyone gathers around the Crystal Carriage. They **power down**. Fallon notices that everyone that was inside the mine is dusty and dirty, somewhat the worse for wear-- especially Gwen who has stained her beautiful coat.

FALLON  
What happened to all of you?

GWEN  
It's long story. Let's head home.

Drake is studying the map again.

DRAKE  
Let's see, five miles past this mark-  
Drake is barraged by snowballs.

DRAKE  
Hey! Stop..cut it out...

Fade on good-natured, team-spirited laughter.

FADE OUT